

**Objective**

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Leveraging my experience in the videogames business to create engaging content that can address issues of social equity, educational reform and environmental awareness

**Education**

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**Carnegie Mellon University, Pittsburgh, 2004 – 2006**

MET, Entertainment Technology, GPA – 3.83

**Visveswaraya Technological University, Bangalore, 2000 – 2004**

BE, Computer Science & Engineering

**Work Experience**

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**Producer, SilverTree Media, Pittsburgh, Nov 2009 – Present**

Responsible for leading multiple teams (16-18 people) creating cutting edge social networking and browser based experiences. Formulate business plans for original ip and manage contract negotiations for clients and partners at this startup.

**Production Manager, Eidos Inc, Redwood City, Dec 2008 – Oct 2009**

Primary external facing contact with console manufacturers and vendors during production phase of videogames (Batman: Arkham Asylum and Lara Croft: Tomb Raider franchises) managing code submissions, ratings and digital marketing plans.

**Dev. Operations Manager, Crystal Dynamics, Redwood City, Jul 2008 – Nov 2008**

Co-architected company's worldwide game-product portfolio management by organizing quarterly development syncs between executives and game project leads. Established core operating framework for strategic product planning and project review.

**Associate Producer, Crystal Dynamics, Menlo Park, Jun 2006 – Jun 2008**

Handled development schedules to lead team members through creative feature design on Lara Croft: Tomb Raider Anniversary/Underworld videogames. Managed studio's Shared Design department to facilitate project incubation and prototype development.

**Graduate Fellowships**

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**mtvU Online Gaming Fellow at MTV Networks, NYC, Jun 2005 – Aug 2005**

Published online games and conducted financial analysis for MTVN's Online Business & Strategy group. Pitched to develop online gaming portal for student created videogames.

**Emmy's Foundation Intern at Fox, Los Angeles, Aug 2005 – Oct 2005**

Worked for Fox Cable Network's 1st action sports channel Fuel Tv to help with Tv production. Experienced firsthand functioning of Fox Interactive Media and FSN

**Extra-curricular Activities**

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**VP, Immigration & Legal Affairs, Carnegie Mellon Student Counsel, 2005 – 2006**

Partnered with Office of International Education and a number of international students to clarify and solve issues pertaining to travel, student visas and immigration processing.

**Press Coordinator, Center for Science and Environment, Bangalore, 2002**

Managed statement release and correspondence between CSE and the local Press Club to increase awareness and drive growth of their then newly opened regional office.

**Co-Founder/Editor, College Newsletter, Bangalore, 2001 - 2004**

Designed, edited and printed a fun, engrossing and informative monthly news bulletin that featured the latest in tech trends, campus events and student life.

**Awards**

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Cisco Digital Incubator Grant, mtvU Online Gaming Fellow, Emmy's Foundation Scholar

**Conference Speaking Engagements**

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Vancouver Film School (Vancouver, Canada, 2008), Game Developer's Conference (Lyon, France, 2007), National Institute of Design (Ahmedabad, India, 2006)